

	Beast Slayer <i>Your men learn the art of slaughter.</i> All allied units deal [E]{Arb:Damage}% bonus damage against Beasts.
	Coordinated Assault <i>Blade and bow in perfect rhythm.</i> Enemy units hit by an allied Melee and Ranged attack have their Protection Rating reduced by 10.
	Legacy of Blood <i>Wet with blood is the Blade of Nrvesk. May your allies follow suit.</i> For every 2 units <i>struck down</i> by Nrvesk, allied units gain a +1% Damage increase.
	Overwhelming Force <i>War has always been a game of numbers.</i> For each unit <i>Nrvesk's Company</i> outnumbers the enemy force, allied units are granted 1 Initiative and 2% bonus damage.
	Melting Pot <i>Find brotherhood in the blood spilt, not the blood within.</i> All allied units deal [E]{Arb:Damage}% bonus damage for each faction present in <i>Nrvesk's Company</i>.



Strathaian Knowledge

You have studied the Strathaian tactical patterns and have learnt to better evade their pursuit.

The *Strathaian Vanguard* suffer from a permanent [E]{Arb:StrathaOverworldSpeedDecrease} Overworld Speed reduction.



The Grudge

Stratha have wronged you; dwell on it.

Allied units gain [E]{Arb:StrathaRivalryCriticalRatingIncrease} Accuracy Rating and Critical Rating when targeting Strathaian units.



Effective Employer

Recruit. Replace. Recruit. Replace.

Allied units are granted a random *perk* upon recruitment.